

CHARLIE'S ANGELS

INSTRUCTIONS

3 BALLS PER PLAYER

COMPLETING C-H-I-C ADVANCES BONUS MULTIPLIER, LIGHTS "SPECIAL" ALTERNATELY AND RESETS "C" ROLLOVERS. "H" OR "I" RESETS WHITE TARGETS AND LIGHTS WHITE TARGETS FOR INCREASED VALUE. "H" LIGHTS WHITE TARGETS FOR "EXTRA BALL" WHEN BONUS VALUE IS 11,000 OR OVER.

COMPLETING WHITE TARGETS INCREASES RED TARGET VALUE.

RED TARGETS LIGHT CORRESPONDING ROLLOVER BUTTONS.

COMPLETING RED TARGETS ADVANCES BONUS MULTIPLIER AND RESETS RED TARGETS.

BULLSEYE TARGET LIGHTS FOR "ADVANCE BONUS MULTIPLIER" WHEN 2X MULTIPLIER IS LIT.

INDICATED RED TARGET LIGHTS FOR "ADVANCE BONUS MULTIPLIER" WHEN 3X MULTIPLIER IS LIT.

INDICATED WHITE TARGET LIGHTS FOR "ADVANCE BONUS MULTIPLIER" WHEN 4X MULTIPLIER IS LIT.

COMPLETING RED TARGETS WHEN 5X IS LIT SCORES INDICATED BONUS.

BULLSEYE TARGET LIGHTS FOR "SCORES BONUS" WHEN BONUS VALUE IS 11,000 OR OVER.

A TILT DOES NOT DISQUALIFY A PLAYER.

MAKING "SPECIAL" SCORES ONE EXTRA BALL.

MAXIMUM ONE BALL PER BALL IN PLAY.

CHARLIE'S ANGELS

INSTRUCTIONS

5 BALLS PER PLAYER

COMPLETING C-H-I-C ADVANCES BONUS MULTIPLIER, LIGHTS "SPECIAL" ALTERNATELY AND RESETS "C" ROLLOVERS. "H" OR "I" RESETS WHITE TARGETS AND LIGHTS WHITE TARGETS FOR INCREASED VALUE. "H" LIGHTS WHITE TARGETS FOR "EXTRA BALL" WHEN BONUS VALUE IS 11,000 OR OVER.

COMPLETING WHITE TARGETS INCREASES RED TARGET VALUE.

RED TARGETS LIGHT CORRESPONDING ROLLOVER BUTTONS.

COMPLETING RED TARGETS ADVANCES BONUS MULTIPLIER AND RESETS RED TARGETS.

BULLSEYE TARGET LIGHTS FOR "ADVANCE BONUS MULTIPLIER" WHEN 2X MULTIPLIER IS LIT.

INDICATED RED TARGET LIGHTS FOR "ADVANCE BONUS MULTIPLIER" WHEN 3X MULTIPLIER IS LIT.

INDICATED WHITE TARGET LIGHTS FOR "ADVANCE BONUS MULTIPLIER" WHEN 4X MULTIPLIER IS LIT.

COMPLETING RED TARGETS WHEN 5X IS LIT SCORES INDICATED BONUS.

BULLSEYE TARGET LIGHTS FOR "SCORES BONUS" WHEN BONUS VALUE IS 11,000 OR OVER.

A TILT DOES NOT DISQUALIFY A PLAYER.

MAKING "SPECIAL" SCORES ONE EXTRA BALL.

MAXIMUM ONE BALL PER BALL IN PLAY.